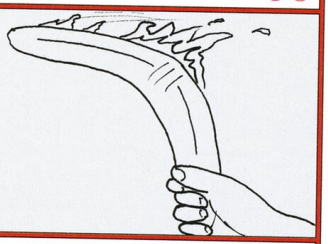
Trial and Error



Elemental Instant — Fire

Whenever CARDNAME is countered or fizzles, you may copy it and choose new targets for the copy.

CARDNAME deals 3 damage to any target.

TEST CARD *- Not for constructed play*

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