Naked Singularity 5



Artifact

Cumulative upkeep 3

If tapped for mana, Plains produce , Islands produce , Swamps produce , Mountains produce , and Forests produce instead of any other type.

Illus. Mark Tedin

™ & © 1993-2011 Wizards of the Coast LLC 216/260

Naked Singularity 5

Artifact

Cumulative upkeep 3

If tapped for mana, Plains produce , Islands produce , Swamps produce , Mountains produce , and Forests produce instead of any other type.

Illus. Mark Tedin

™ & © 1993-2011 Wizards of the Coast LLC 216/260

Naked Singularity 5

Artifact

Cumulative upkeep 3

If tapped for mana, Plains produce , Islands produce , Swamps produce , Mountains produce , and Forests produce instead of any other type.

Illus. Mark Tedin

™ & © 1993-2011 Wizards of the Coast LLC 216/260

Naked Singularity 5

Artifact

Cumulative upkeep 3

If tapped for mana, Plains produce , Islands produce , Swamps produce , Mountains produce , and Forests produce instead of any other type.

Illus. Mark Tedin

™ & © 1993-2011 Wizards of the Coast LLC 216/260

Naked Singularity 5

Artifact

Cumulative upkeep 3

If tapped for mana, Plains produce , Islands produce , Swamps produce , Mountains produce , and Forests produce instead of any other type.

Illus. Mark Tedin

™ & © 1993-2011 Wizards of the Coast LLC 216/260

Naked Singularity 5

Artifact

Cumulative upkeep 3

If tapped for mana, Plains produce , Islands produce , Swamps produce , Mountains produce , and Forests produce instead of any other type.

Illus. Mark Tedin

™ & © 1993-2011 Wizards of the Coast LLC 216/260

Naked Singularity 5

Artifact

Cumulative upkeep 3

If tapped for mana, Plains produce , Islands produce , Swamps produce , Mountains produce , and Forests produce instead of any other type.

Illus. Mark Tedin

™ & © 1993-2011 Wizards of the Coast LLC 216/260

Naked Singularity 5

Artifact

Cumulative upkeep 3

If tapped for mana, Plains produce , Islands produce , Swamps produce , Mountains produce , and Forests produce instead of any other type.

Illus. Mark Tedin

™ & © 1993-2011 Wizards of the Coast LLC 216/260

Naked Singularity 5

Artifact

Cumulative upkeep 3

If tapped for mana, Plains produce , Islands produce , Swamps produce , Mountains produce , and Forests produce instead of any other type.

Illus. Mark Tedin

™ & © 1993-2011 Wizards of the Coast LLC 216/260