Variable Chaser 2U



Creature — Human Wizard

Flying, prowess

This creature enters prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Arc of Fortune 2U

Sorcery

Each player may discard their hand and draw seven cards.

2/3

R 0047
FRA • EN Kai Carpenter

™ & © 2026 Wizards of the Coast

Variable Chaser 2U



Creature — Human Wizard

Flying, prowess

This creature enters prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Arc of Fortune 2U

Sorcery

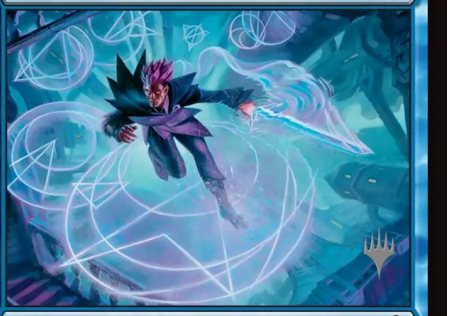
Each player may discard their hand and draw seven cards.

2/3

R 0047
FRA • EN Kai Carpenter

™ & © 2026 Wizards of the Coast

Variable Chaser 2U



Creature — Human Wizard

Flying, prowess

This creature enters prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Arc of Fortune 2U

Sorcery

Each player may discard their hand and draw seven cards.

2/3

R 0047
FRA • EN Kai Carpenter

™ & © 2026 Wizards of the Coast

Variable Chaser 2U



Creature — Human Wizard

Flying, prowess

This creature enters prepared. *(While it's prepared, you may cast a copy of its spell. Doing so unprepares it.)*

Arc of Fortune 2U

Sorcery

Each player may discard their hand and draw seven cards.

2/3

R 0047
FRA • EN Kai Carpenter

™ & © 2026 Wizards of the Coast