Consul's Lieutenant



Creature — Human Soldier

First strike

Renown 1 *(When this creature deals combat damage to a player, if it isn't renowned, put a +1/+1 counter on it and it becomes renowned.)*

Whenever Consul's Lieutenant attacks, if it's renowned, other attacking creatures you control get +1/+1 until end of turn.

2/1

006/064 U
GN2 • EN Daarken

™ & © 2019 Wizards of the Coast

Consul's Lieutenant

Creature — Human Soldier

First strike

Renown 1 *(When this creature deals combat damage to a player, if it isn't renowned, put a +1/+1 counter on it and it becomes renowned.)*

Whenever Consul's Lieutenant attacks, if it's renowned, other attacking creatures you control get +1/+1 until end of turn.

2/1

006/064 U
GN2 • EN Daarken

™ & © 2019 Wizards of the Coast

Consul's Lieutenant

Creature — Human Soldier

First strike

Renown 1 *(When this creature deals combat damage to a player, if it isn't renowned, put a +1/+1 counter on it and it becomes renowned.)*

Whenever Consul's Lieutenant attacks, if it's renowned, other attacking creatures you control get +1/+1 until end of turn.

2/1

006/064 U
GN2 • EN Daarken

™ & © 2019 Wizards of the Coast

Consul's Lieutenant

Creature — Human Soldier

First strike

Renown 1 *(When this creature deals combat damage to a player, if it isn't renowned, put a +1/+1 counter on it and it becomes renowned.)*

Whenever Consul's Lieutenant attacks, if it's renowned, other attacking creatures you control get +1/+1 until end of turn.

2/1

006/064 U
GN2 • EN Daarken

™ & © 2019 Wizards of the Coast

Consul's Lieutenant

Creature — Human Soldier

First strike

Renown 1 *(When this creature deals combat damage to a player, if it isn't renowned, put a +1/+1 counter on it and it becomes renowned.)*

Whenever Consul's Lieutenant attacks, if it's renowned, other attacking creatures you control get +1/+1 until end of turn.

2/1

006/064 U
GN2 • EN Daarken

™ & © 2019 Wizards of the Coast

Consul's Lieutenant

Creature — Human Soldier

First strike

Renown 1 *(When this creature deals combat damage to a player, if it isn't renowned, put a +1/+1 counter on it and it becomes renowned.)*

Whenever Consul's Lieutenant attacks, if it's renowned, other attacking creatures you control get +1/+1 until end of turn.

2/1

006/064 U
GN2 • EN Daarken

™ & © 2019 Wizards of the Coast

Consul's Lieutenant

Creature — Human Soldier

First strike

Renown 1 *(When this creature deals combat damage to a player, if it isn't renowned, put a +1/+1 counter on it and it becomes renowned.)*

Whenever Consul's Lieutenant attacks, if it's renowned, other attacking creatures you control get +1/+1 until end of turn.

2/1

006/064 U
GN2 • EN Daarken

™ & © 2019 Wizards of the Coast

Consul's Lieutenant

Creature — Human Soldier

First strike

Renown 1 *(When this creature deals combat damage to a player, if it isn't renowned, put a +1/+1 counter on it and it becomes renowned.)*

Whenever Consul's Lieutenant attacks, if it's renowned, other attacking creatures you control get +1/+1 until end of turn.

2/1

006/064 U
GN2 • EN Daarken

™ & © 2019 Wizards of the Coast

Consul's Lieutenant

Creature — Human Soldier

First strike

Renown 1 *(When this creature deals combat damage to a player, if it isn't renowned, put a +1/+1 counter on it and it becomes renowned.)*

Whenever Consul's Lieutenant attacks, if it's renowned, other attacking creatures you control get +1/+1 until end of turn.

2/1

006/064 U
GN2 • EN Daarken

™ & © 2019 Wizards of the Coast