Foul Familiar 2B



Creature — Spirit

Foul Familiar can't block.

B, Pay 1 life: Return Foul Familiar to its owner's hand.

"Serve me, and live forever."
—Lim-Dûl, the Necromancer

Illus. Anson Maddocks
™ & © 1993-2008 Wizards of the Coast LLC 90/245

3/1

Foul Familiar 2B

Creature — Spirit

Foul Familiar can't block.

B, Pay 1 life: Return Foul Familiar to its owner's hand.

"Serve me, and live forever."
—Lim-Dûl, the Necromancer

Illus. Anson Maddocks
™ & © 1993-2008 Wizards of the Coast LLC 90/245

3/1

Foul Familiar 2B

Creature — Spirit

Foul Familiar can't block.

B, Pay 1 life: Return Foul Familiar to its owner's hand.

"Serve me, and live forever."
—Lim-Dûl, the Necromancer

Illus. Anson Maddocks
™ & © 1993-2008 Wizards of the Coast LLC 90/245

3/1

Foul Familiar 2B

Creature — Spirit

Foul Familiar can't block.

B, Pay 1 life: Return Foul Familiar to its owner's hand.

"Serve me, and live forever."
—Lim-Dûl, the Necromancer

Illus. Anson Maddocks
™ & © 1993-2008 Wizards of the Coast LLC 90/245

3/1