## Sword of Light and Shadow 3



**Artifact — Equipment**

Equipped creature gets +2/+2 and has protection from white and from black.

Whenever equipped creature deals combat damage to a player, you gain 3 life and you may return up to one target creature card from your graveyard to your hand.

Equip 2

Mark Zug

™ & © 1993–2004 Wizards of the Coast, Inc. 149/165


## Sword of Light and Shadow 3

**Artifact — Equipment**

Equipped creature gets +2/+2 and has protection from white and from black.

Whenever equipped creature deals combat damage to a player, you gain 3 life and you may return up to one target creature card from your graveyard to your hand.

Equip 2

Mark Zug

™ & © 1993–2004 Wizards of the Coast, Inc. 149/165



## Sword of Light and Shadow 3

**Artifact — Equipment**

Equipped creature gets +2/+2 and has protection from white and from black.

Whenever equipped creature deals combat damage to a player, you gain 3 life and you may return up to one target creature card from your graveyard to your hand.

Equip 2

Mark Zug

™ & © 1993–2004 Wizards of the Coast, Inc. 149/165



## Sword of Light and Shadow 3

**Artifact — Equipment**

Equipped creature gets +2/+2 and has protection from white and from black.

Whenever equipped creature deals combat damage to a player, you gain 3 life and you may return up to one target creature card from your graveyard to your hand.

Equip 2

Mark Zug

™ & © 1993–2004 Wizards of the Coast, Inc. 149/165



## Sword of Light and Shadow 3

**Artifact — Equipment**

Equipped creature gets +2/+2 and has protection from white and from black.

Whenever equipped creature deals combat damage to a player, you gain 3 life and you may return up to one target creature card from your graveyard to your hand.

Equip 2

Mark Zug

™ & © 1993–2004 Wizards of the Coast, Inc. 149/165



## Sword of Light and Shadow 3

**Artifact — Equipment**

Equipped creature gets +2/+2 and has protection from white and from black.

Whenever equipped creature deals combat damage to a player, you gain 3 life and you may return up to one target creature card from your graveyard to your hand.

Equip 2

Mark Zug

™ & © 1993–2004 Wizards of the Coast, Inc. 149/165



## Sword of Light and Shadow 3

**Artifact — Equipment**

Equipped creature gets +2/+2 and has protection from white and from black.

Whenever equipped creature deals combat damage to a player, you gain 3 life and you may return up to one target creature card from your graveyard to your hand.

Equip 2

Mark Zug

™ & © 1993–2004 Wizards of the Coast, Inc. 149/165



## Sword of Light and Shadow 3

**Artifact — Equipment**

Equipped creature gets +2/+2 and has protection from white and from black.

Whenever equipped creature deals combat damage to a player, you gain 3 life and you may return up to one target creature card from your graveyard to your hand.

Equip 2

Mark Zug

™ & © 1993–2004 Wizards of the Coast, Inc. 149/165



## Sword of Light and Shadow 3

**Artifact — Equipment**

Equipped creature gets +2/+2 and has protection from white and from black.

Whenever equipped creature deals combat damage to a player, you gain 3 life and you may return up to one target creature card from your graveyard to your hand.

Equip 2

Mark Zug

™ & © 1993–2004 Wizards of the Coast, Inc. 149/165