Angelic Harold 1WU



Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU



Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU



Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU



Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU



Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU



Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU



Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU



Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU



Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU



Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU



Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU



Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2

Angelic Harold 1WU

Legendary Creature — Angel Performer

Flying
When Angelic Harold enters the battlefield, you may put a name sticker on a nonland permanent you own.
Each creature you control with three or more words in its name gets +1/+1.

2/2