Moonshae Pixie {3}{U}



Creature — Faerie

Pixie Dust {1}{U}
Instant — Adventure
Up to three target creatures gain flying until end of turn.
(Then exile this card. You may cast the creature later from exile.)

Flying
When Moonshae Pixie enters the battlefield, draw cards equal to the number of opponents who were dealt combat damage this turn.

2/2

084/361 U
CLB • EN ✍ Edgar Sánchez Hidalgo
™ & © 2022 Wizards of the Coast

Moonshae Pixie {3}{U}

Creature — Faerie

Pixie Dust {1}{U}
Instant — Adventure
Up to three target creatures gain flying until end of turn.
(Then exile this card. You may cast the creature later from exile.)

Flying
When Moonshae Pixie enters the battlefield, draw cards equal to the number of opponents who were dealt combat damage this turn.

2/2

084/361 U
CLB • EN ✍ Edgar Sánchez Hidalgo
™ & © 2022 Wizards of the Coast

Moonshae Pixie {3}{U}

Creature — Faerie

Pixie Dust {1}{U}
Instant — Adventure
Up to three target creatures gain flying until end of turn.
(Then exile this card. You may cast the creature later from exile.)

Flying
When Moonshae Pixie enters the battlefield, draw cards equal to the number of opponents who were dealt combat damage this turn.

2/2

084/361 U
CLB • EN ✍ Edgar Sánchez Hidalgo
™ & © 2022 Wizards of the Coast

Moonshae Pixie {3}{U}

Creature — Faerie

Pixie Dust {1}{U}
Instant — Adventure
Up to three target creatures gain flying until end of turn.
(Then exile this card. You may cast the creature later from exile.)

Flying
When Moonshae Pixie enters the battlefield, draw cards equal to the number of opponents who were dealt combat damage this turn.

2/2

084/361 U
CLB • EN ✍ Edgar Sánchez Hidalgo
™ & © 2022 Wizards of the Coast

Moonshae Pixie {3}{U}

Creature — Faerie

Pixie Dust {1}{U}
Instant — Adventure
Up to three target creatures gain flying until end of turn.
(Then exile this card. You may cast the creature later from exile.)

Flying
When Moonshae Pixie enters the battlefield, draw cards equal to the number of opponents who were dealt combat damage this turn.

2/2

084/361 U
CLB • EN ✍ Edgar Sánchez Hidalgo
™ & © 2022 Wizards of the Coast

Moonshae Pixie {3}{U}

Creature — Faerie

Pixie Dust {1}{U}
Instant — Adventure
Up to three target creatures gain flying until end of turn.
(Then exile this card. You may cast the creature later from exile.)

Flying
When Moonshae Pixie enters the battlefield, draw cards equal to the number of opponents who were dealt combat damage this turn.

2/2

084/361 U
CLB • EN ✍ Edgar Sánchez Hidalgo
™ & © 2022 Wizards of the Coast

Moonshae Pixie {3}{U}

Creature — Faerie

Pixie Dust {1}{U}
Instant — Adventure
Up to three target creatures gain flying until end of turn.
(Then exile this card. You may cast the creature later from exile.)

Flying
When Moonshae Pixie enters the battlefield, draw cards equal to the number of opponents who were dealt combat damage this turn.

2/2

084/361 U
CLB • EN ✍ Edgar Sánchez Hidalgo
™ & © 2022 Wizards of the Coast

Moonshae Pixie {3}{U}

Creature — Faerie

Pixie Dust {1}{U}
Instant — Adventure
Up to three target creatures gain flying until end of turn.
(Then exile this card. You may cast the creature later from exile.)

Flying
When Moonshae Pixie enters the battlefield, draw cards equal to the number of opponents who were dealt combat damage this turn.

2/2

084/361 U
CLB • EN ✍ Edgar Sánchez Hidalgo
™ & © 2022 Wizards of the Coast

Moonshae Pixie {3}{U}

Creature — Faerie

Pixie Dust {1}{U}
Instant — Adventure
Up to three target creatures gain flying until end of turn.
(Then exile this card. You may cast the creature later from exile.)

Flying
When Moonshae Pixie enters the battlefield, draw cards equal to the number of opponents who were dealt combat damage this turn.

2/2

084/361 U
CLB • EN ✍ Edgar Sánchez Hidalgo
™ & © 2022 Wizards of the Coast