The Hunter Maze



Land — Sphere

The Hunter Maze enters the battlefield tapped.

{T}: Add {G}.

{1}{G}, {T}, Sacrifice The Hunter Maze: Draw a card.

In Vorinclex's domain, only the mightiest survive, and all are prey in his endless hunt.

253/271 C
ONE • EN
Illus. Alayna Danner

™ & © 2023 Wizards of the Coast

The Hunter Maze
Land — Sphere
The Hunter Maze enters the battlefield tapped.
{T}: Add {G}.
{1}{G}, {T}, Sacrifice The Hunter Maze: Draw a card.
In Vorinclex's domain, only the mightiest survive, and all are prey in his endless hunt.
253/271 C
ONE • EN
Illus. Alayna Danner
™ & © 2023 Wizards of the Coast

The Hunter Maze
Land — Sphere
The Hunter Maze enters the battlefield tapped.
{T}: Add {G}.
{1}{G}, {T}, Sacrifice The Hunter Maze: Draw a card.
In Vorinclex's domain, only the mightiest survive, and all are prey in his endless hunt.
253/271 C
ONE • EN
Illus. Alayna Danner
™ & © 2023 Wizards of the Coast

The Hunter Maze
Land — Sphere
The Hunter Maze enters the battlefield tapped.
{T}: Add {G}.
{1}{G}, {T}, Sacrifice The Hunter Maze: Draw a card.
In Vorinclex's domain, only the mightiest survive, and all are prey in his endless hunt.
253/271 C
ONE • EN
Illus. Alayna Danner
™ & © 2023 Wizards of the Coast

The Hunter Maze
Land — Sphere
The Hunter Maze enters the battlefield tapped.
{T}: Add {G}.
{1}{G}, {T}, Sacrifice The Hunter Maze: Draw a card.
In Vorinclex's domain, only the mightiest survive, and all are prey in his endless hunt.
253/271 C
ONE • EN
Illus. Alayna Danner
™ & © 2023 Wizards of the Coast

The Hunter Maze
Land — Sphere
The Hunter Maze enters the battlefield tapped.
{T}: Add {G}.
{1}{G}, {T}, Sacrifice The Hunter Maze: Draw a card.
In Vorinclex's domain, only the mightiest survive, and all are prey in his endless hunt.
253/271 C
ONE • EN
Illus. Alayna Danner
™ & © 2023 Wizards of the Coast

The Hunter Maze
Land — Sphere
The Hunter Maze enters the battlefield tapped.
{T}: Add {G}.
{1}{G}, {T}, Sacrifice The Hunter Maze: Draw a card.
In Vorinclex's domain, only the mightiest survive, and all are prey in his endless hunt.
253/271 C
ONE • EN
Illus. Alayna Danner
™ & © 2023 Wizards of the Coast

The Hunter Maze
Land — Sphere
The Hunter Maze enters the battlefield tapped.
{T}: Add {G}.
{1}{G}, {T}, Sacrifice The Hunter Maze: Draw a card.
In Vorinclex's domain, only the mightiest survive, and all are prey in his endless hunt.
253/271 C
ONE • EN
Illus. Alayna Danner
™ & © 2023 Wizards of the Coast

The Hunter Maze
Land — Sphere
The Hunter Maze enters the battlefield tapped.
{T}: Add {G}.
{1}{G}, {T}, Sacrifice The Hunter Maze: Draw a card.
In Vorinclex's domain, only the mightiest survive, and all are prey in his endless hunt.
253/271 C
ONE • EN
Illus. Alayna Danner
™ & © 2023 Wizards of the Coast