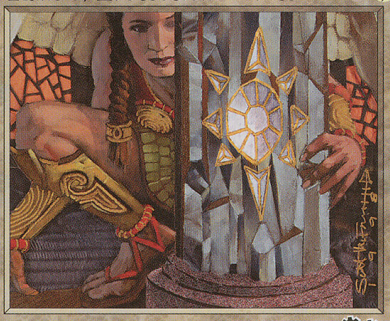
Rune of Protection: White 1



Enchantment

: Prevent all damage to you from a white source. *(Treat further damage from that source normally.)*

Cycling 2 *(You may pay 2 and discard this card from your hand to draw a card. Play this ability as an instant.)*

Illus. Scott M. Fischer

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