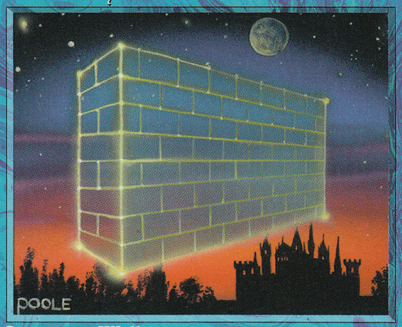
Illusionary Wall 4 ◆

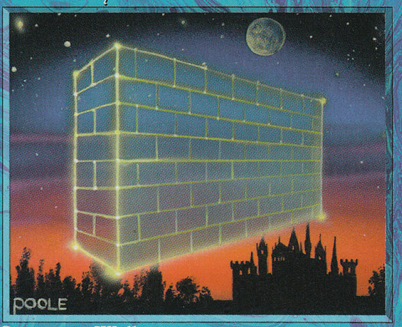


Summon Wall

Flying, first strike
Cumulative Upkeep: ◆
"Let them see what is not there and feel what does not touch them. When they no longer trust their senses, that is the time to strike."
—Gerda Äagesdotter, Archmage of the Unseen

Illus. Mark Poole
© 1995 Wizards of the Coast, Inc. All rights reserved.
7/4

Illusionary Wall 4 ◆

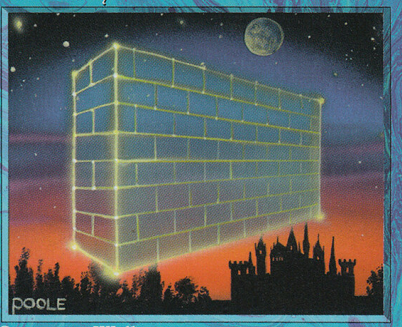


Summon Wall

Flying, first strike
Cumulative Upkeep: ◆
"Let them see what is not there and feel what does not touch them. When they no longer trust their senses, that is the time to strike."
—Gerda Äagesdotter, Archmage of the Unseen

Illus. Mark Poole
© 1995 Wizards of the Coast, Inc. All rights reserved.
7/4

Illusionary Wall 4 ◆

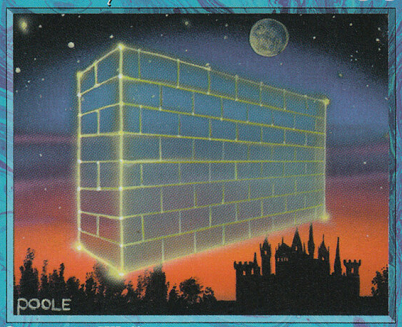


Summon Wall

Flying, first strike
Cumulative Upkeep: ◆
"Let them see what is not there and feel what does not touch them. When they no longer trust their senses, that is the time to strike."
—Gerda Äagesdotter, Archmage of the Unseen

Illus. Mark Poole
© 1995 Wizards of the Coast, Inc. All rights reserved.
7/4

Illusionary Wall 4 ◆



Summon Wall

Flying, first strike
Cumulative Upkeep: ◆
"Let them see what is not there and feel what does not touch them. When they no longer trust their senses, that is the time to strike."
—Gerda Äagesdotter, Archmage of the Unseen

Illus. Mark Poole
© 1995 Wizards of the Coast, Inc. All rights reserved.
7/4