
Oildeep Gearhulk
Artifact Creature — Construct
Lifelink, ward 1
When this creature enters, look at target player's hand. You may choose a card from it. If you do, that player discards that card, then draws a card.
Oil-actuated inventions raised eyebrows after the Invasion, but no one could argue against the efficacy of the design.
4/4
M 0215
DFT ★ EN
Artur Nakhodkin
™ & © 2025 Wizards of the Coast


Oildeep Gearhulk
Artifact Creature — Construct
Lifelink, ward 1
When this creature enters, look at target player's hand. You may choose a card from it. If you do, that player discards that card, then draws a card.
Oil-actuated inventions raised eyebrows after the Invasion, but no one could argue against the efficacy of the design.
4/4
M 0215
DFT ★ EN
Artur Nakhodkin
™ & © 2025 Wizards of the Coast


Oildeep Gearhulk
Artifact Creature — Construct
Lifelink, ward 1
When this creature enters, look at target player's hand. You may choose a card from it. If you do, that player discards that card, then draws a card.
Oil-actuated inventions raised eyebrows after the Invasion, but no one could argue against the efficacy of the design.
4/4
M 0215
DFT ★ EN
Artur Nakhodkin
™ & © 2025 Wizards of the Coast


Oildeep Gearhulk
Artifact Creature — Construct
Lifelink, ward 1
When this creature enters, look at target player's hand. You may choose a card from it. If you do, that player discards that card, then draws a card.
Oil-actuated inventions raised eyebrows after the Invasion, but no one could argue against the efficacy of the design.
4/4
M 0215
DFT ★ EN
Artur Nakhodkin
™ & © 2025 Wizards of the Coast