Sage of Hours 1U



Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U



Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U



Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U



Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast

Sage of Hours 1U

Creature — Human Wizard

Heroic — Whenever you cast a spell that targets this creature, put a +1/+1 counter on it.

Remove all +1/+1 counters from this creature: For each five counters removed this way, take an extra turn after this one.

What others spend in haste, she converts into tomorrows.

1/1

M 2868
SLD • EN Robin Eisenberg

™ & © 2026 Wizards of the Coast