Shadrix Silverquill



Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill



Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill



Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill



Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill



Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill



Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill



Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill



Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill



Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill



Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill



Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill



Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast

Shadrix Silverquill

Legendary Creature — Elder Dragon

Flying, double strike

At the beginning of combat on your turn, you may choose two. Each mode must target a different player.

- Target player creates a 2/1 white and black Inkling creature token with flying.
- Target player draws a card and loses 1 life.
- Target player puts a +1/+1 counter on each creature they control.

2/5

230/275 M
STX • EN ✒ Raymond Swanland

™ & © 2021 Wizards of the Coast