Vampiric Rites



Enchantment

1, Sacrifice a creature: You gain 1 life and draw a card.

"Should prying eyes observe the ritual, seize them for the cauldron, and soak the altar with the blood of the witness."
—The Witch's Way

U 0037
WOT • EN
Harry Conway
™ & © 2023 Wizards of the Coast

Vampiric Rites

Enchantment

1, Sacrifice a creature: You gain 1 life and draw a card.

"Should prying eyes observe the ritual, seize them for the cauldron, and soak the altar with the blood of the witness."
—The Witch's Way

U 0037
WOT • EN
Harry Conway
™ & © 2023 Wizards of the Coast

Vampiric Rites

Enchantment

1, Sacrifice a creature: You gain 1 life and draw a card.

"Should prying eyes observe the ritual, seize them for the cauldron, and soak the altar with the blood of the witness."
—The Witch's Way

U 0037
WOT • EN
Harry Conway
™ & © 2023 Wizards of the Coast

Vampiric Rites

Enchantment

1, Sacrifice a creature: You gain 1 life and draw a card.

"Should prying eyes observe the ritual, seize them for the cauldron, and soak the altar with the blood of the witness."
—The Witch's Way

U 0037
WOT • EN
Harry Conway
™ & © 2023 Wizards of the Coast

Vampiric Rites

Enchantment

1, Sacrifice a creature: You gain 1 life and draw a card.

"Should prying eyes observe the ritual, seize them for the cauldron, and soak the altar with the blood of the witness."
—The Witch's Way

U 0037
WOT • EN
Harry Conway
™ & © 2023 Wizards of the Coast

Vampiric Rites

Enchantment

1, Sacrifice a creature: You gain 1 life and draw a card.

"Should prying eyes observe the ritual, seize them for the cauldron, and soak the altar with the blood of the witness."
—The Witch's Way

U 0037
WOT • EN
Harry Conway
™ & © 2023 Wizards of the Coast

Vampiric Rites

Enchantment

1, Sacrifice a creature: You gain 1 life and draw a card.

"Should prying eyes observe the ritual, seize them for the cauldron, and soak the altar with the blood of the witness."
—The Witch's Way

U 0037
WOT • EN
Harry Conway
™ & © 2023 Wizards of the Coast

Vampiric Rites

Enchantment

1, Sacrifice a creature: You gain 1 life and draw a card.

"Should prying eyes observe the ritual, seize them for the cauldron, and soak the altar with the blood of the witness."
—The Witch's Way

U 0037
WOT • EN
Harry Conway
™ & © 2023 Wizards of the Coast

Vampiric Rites

Enchantment

1, Sacrifice a creature: You gain 1 life and draw a card.

"Should prying eyes observe the ritual, seize them for the cauldron, and soak the altar with the blood of the witness."
—The Witch's Way

U 0037
WOT • EN
Harry Conway
™ & © 2023 Wizards of the Coast