Tarnation

Plane – Thunder Junction

Whenever a player commits a crime, they may draw a card. (Targeting opponents, anything they control, and/or cards in their graveyards is a crime.)

Whenever chaos ensues, CARDNAME deals 1 damage to any target.

Tarnation

Plane – Thunder Junction

Whenever a player commits a crime, they may draw a card. (Targeting opponents, anything they control, and/or cards in their graveyards is a crime.)

Whenever chaos ensues, CARDNAME deals 1 damage to any target.

Tarnation

Plane – Thunder Junction

Whenever a player commits a crime, they may draw a card. (Targeting opponents, anything they control, and/or cards in their graveyards is a crime.)

Whenever chaos ensues, CARDNAME deals 1 damage to any target.

Tarnation

Plane – Thunder Junction

Whenever a player commits a crime, they may draw a card. (Targeting opponents, anything they control, and/or cards in their graveyards is a crime.)

Whenever chaos ensues, CARDNAME deals 1 damage to any target.

Tarnation

Plane – Thunder Junction

Whenever a player commits a crime, they may draw a card. (Targeting opponents, anything they control, and/or cards in their graveyards is a crime.)

Whenever chaos ensues, CARDNAME deals 1 damage to any target.

Tarnation

Plane – Thunder Junction

Whenever a player commits a crime, they may draw a card. (Targeting opponents, anything they control, and/or cards in their graveyards is a crime.)

Whenever chaos ensues, CARDNAME deals 1 damage to any target.

Tarnation

Plane – Thunder Junction

Whenever a player commits a crime, they may draw a card. (Targeting opponents, anything they control, and/or cards in their graveyards is a crime.)

Whenever chaos ensues, CARDNAME deals 1 damage to any target.

Tarnation

Plane – Thunder Junction

Whenever a player commits a crime, they may draw a card. (Targeting opponents, anything they control, and/or cards in their graveyards is a crime.)

Whenever chaos ensues, CARDNAME deals 1 damage to any target.

Tarnation

Plane – Thunder Junction

Whenever a player commits a crime, they may draw a card. (Targeting opponents, anything they control, and/or cards in their graveyards is a crime.)

Whenever chaos ensues, CARDNAME deals 1 damage to any target.

Tarnation

Plane – Thunder Junction

Whenever a player commits a crime, they may draw a card. (Targeting opponents, anything they control, and/or cards in their graveyards is a crime.)

Whenever chaos ensues, CARDNAME deals 1 damage to any target.