Simian Simulacrum 3



Artifact Creature — Ape

When Simian Simulacrum enters the battlefield, put two +1/+1 counters on target creature you control.

Unearth 2🌳🌳 *(2🌳🌳: Return this card from your graveyard to the battlefield. It gains haste. Exile it at the beginning of the next end step or if it would leave the battlefield. Unearth only as a sorcery.)*

2/1

205/287 R
BRO ★ EN ✎ Randy Vargas
™ & © 2022 Wizards of the Coast

Simian Simulacrum 3



Artifact Creature — Ape

When Simian Simulacrum enters the battlefield, put two +1/+1 counters on target creature you control.

Unearth 2🌳🌳 *(2🌳🌳: Return this card from your graveyard to the battlefield. It gains haste. Exile it at the beginning of the next end step or if it would leave the battlefield. Unearth only as a sorcery.)*

2/1

205/287 R
BRO ★ EN ✎ Randy Vargas
™ & © 2022 Wizards of the Coast

Simian Simulacrum 3



Artifact Creature — Ape

When Simian Simulacrum enters the battlefield, put two +1/+1 counters on target creature you control.

Unearth 2🌳🌳 *(2🌳🌳: Return this card from your graveyard to the battlefield. It gains haste. Exile it at the beginning of the next end step or if it would leave the battlefield. Unearth only as a sorcery.)*

2/1

205/287 R
BRO ★ EN ✎ Randy Vargas
™ & © 2022 Wizards of the Coast

Simian Simulacrum 3



Artifact Creature — Ape

When Simian Simulacrum enters the battlefield, put two +1/+1 counters on target creature you control.

Unearth 2🌳🌳 *(2🌳🌳: Return this card from your graveyard to the battlefield. It gains haste. Exile it at the beginning of the next end step or if it would leave the battlefield. Unearth only as a sorcery.)*

2/1

205/287 R
BRO ★ EN ✎ Randy Vargas
™ & © 2022 Wizards of the Coast