Pact Weapon {3}{B}



Artifact — Equipment

As long as Pact Weapon is attached to a creature, you don't lose the game for having 0 or less life.

Whenever equipped creature attacks, draw a card and reveal it. The creature gets +X/+X until end of turn and you lose X life, where X is that card's mana value.

Equip—Discard a card.

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