Reluctant Role Model 1



Creature — Human Survivor

Survival — At the beginning of your second main phase, if Reluctant Role Model is tapped, put a flying, lifelink, or +1/+1 counter on it.

Whenever Reluctant Role Model or another creature you control dies, if it had counters on it, put those counters on up to one target creature.

2/2

R 0026
DSK • EN Chris Rallis
™ & © 2024 Wizards of the Coast

Reluctant Role Model 1



Creature — Human Survivor

Survival — At the beginning of your second main phase, if Reluctant Role Model is tapped, put a flying, lifelink, or +1/+1 counter on it.

Whenever Reluctant Role Model or another creature you control dies, if it had counters on it, put those counters on up to one target creature.

2/2

R 0026
DSK • EN Chris Rallis
™ & © 2024 Wizards of the Coast

Reluctant Role Model 1



Creature — Human Survivor

Survival — At the beginning of your second main phase, if Reluctant Role Model is tapped, put a flying, lifelink, or +1/+1 counter on it.

Whenever Reluctant Role Model or another creature you control dies, if it had counters on it, put those counters on up to one target creature.

2/2

R 0026
DSK • EN Chris Rallis
™ & © 2024 Wizards of the Coast

Reluctant Role Model 1



Creature — Human Survivor

Survival — At the beginning of your second main phase, if Reluctant Role Model is tapped, put a flying, lifelink, or +1/+1 counter on it.

Whenever Reluctant Role Model or another creature you control dies, if it had counters on it, put those counters on up to one target creature.

2/2

R 0026
DSK • EN Chris Rallis
™ & © 2024 Wizards of the Coast