U 0242
MOM • EN
Fiammeria Settiamon
™ & © 2023 Wizards of the Coast

Invasion of Xerex

2



Battle — Siege

(As a Siege enters, choose an opponent to protect it. You and others can attack it. When it's defeated, exile it, then cast it transformed.)

When Invasion of Xerex enters the battlefield, return up to one target creature to its owner's hand.

/

4

U 0242
MOM • EN
Fiammeria Settiamon
™ & © 2023 Wizards of the Coast

Invasion of Xerex 2

Battle — Siege

(As a Siege enters, choose an opponent to protect it. You and others can attack it. When it's defeated, exile it, then cast it transformed.)

When Invasion of Xerex enters the battlefield, return up to one target creature to its owner's hand.

/

4

U 0242
MOM • EN
Fiammeria Settiamon
™ & © 2023 Wizards of the Coast

Invasion of Xerex 2

Battle — Siege

(As a Siege enters, choose an opponent to protect it. You and others can attack it. When it's defeated, exile it, then cast it transformed.)

When Invasion of Xerex enters the battlefield, return up to one target creature to its owner's hand.

/

4

U 0242
MOM • EN
Fiammeria Settiamon
™ & © 2023 Wizards of the Coast

Invasion of Xerex 2

Battle — Siege

(As a Siege enters, choose an opponent to protect it. You and others can attack it. When it's defeated, exile it, then cast it transformed.)

When Invasion of Xerex enters the battlefield, return up to one target creature to its owner's hand.

/

4

U 0242
MOM • EN
Fiammeria Settiamon
™ & © 2023 Wizards of the Coast

Invasion of Xerex 2

Battle — Siege

(As a Siege enters, choose an opponent to protect it. You and others can attack it. When it's defeated, exile it, then cast it transformed.)

When Invasion of Xerex enters the battlefield, return up to one target creature to its owner's hand.

/

4

U 0242
MOM • EN
Fiammeria Settiamon
™ & © 2023 Wizards of the Coast

Invasion of Xerex 2

Battle — Siege

(As a Siege enters, choose an opponent to protect it. You and others can attack it. When it's defeated, exile it, then cast it transformed.)

When Invasion of Xerex enters the battlefield, return up to one target creature to its owner's hand.

/

4

U 0242
MOM • EN
Fiammeria Settiamon
™ & © 2023 Wizards of the Coast

Invasion of Xerex 2

Battle — Siege

(As a Siege enters, choose an opponent to protect it. You and others can attack it. When it's defeated, exile it, then cast it transformed.)

When Invasion of Xerex enters the battlefield, return up to one target creature to its owner's hand.

/

4

U 0242
MOM • EN
Fiammeria Settiamon
™ & © 2023 Wizards of the Coast

Invasion of Xerex 2

Battle — Siege

(As a Siege enters, choose an opponent to protect it. You and others can attack it. When it's defeated, exile it, then cast it transformed.)

When Invasion of Xerex enters the battlefield, return up to one target creature to its owner's hand.

/

4

U 0242
MOM • EN
Fiammeria Settiamon
™ & © 2023 Wizards of the Coast

Invasion of Xerex 2

Battle — Siege

(As a Siege enters, choose an opponent to protect it. You and others can attack it. When it's defeated, exile it, then cast it transformed.)

When Invasion of Xerex enters the battlefield, return up to one target creature to its owner's hand.

/

4