Master healer 4



Creature — Cleric 7

: Prevent the next 4 damage that would be dealt to target creature or player this turn.

Her heart holds the pain of every soldier she's ever healed.

Illus. Greg & Tim Hildebrandt
™ & © 1993–2001 Wizards of the Coast, Inc. 27/350
1/4

Master healer 4



Creature — Cleric 7

: Prevent the next 4 damage that would be dealt to target creature or player this turn.

Her heart holds the pain of every soldier she's ever healed.

Illus. Greg & Tim Hildebrandt
™ & © 1993–2001 Wizards of the Coast, Inc. 27/350
1/4

Master healer 4



Creature — Cleric 7

: Prevent the next 4 damage that would be dealt to target creature or player this turn.

Her heart holds the pain of every soldier she's ever healed.

Illus. Greg & Tim Hildebrandt
™ & © 1993–2001 Wizards of the Coast, Inc. 27/350
1/4

Master healer 4



Creature — Cleric 7

: Prevent the next 4 damage that would be dealt to target creature or player this turn.

Her heart holds the pain of every soldier she's ever healed.

Illus. Greg & Tim Hildebrandt
™ & © 1993–2001 Wizards of the Coast, Inc. 27/350
1/4

Master healer 4



Creature — Cleric 7

: Prevent the next 4 damage that would be dealt to target creature or player this turn.

Her heart holds the pain of every soldier she's ever healed.

Illus. Greg & Tim Hildebrandt
™ & © 1993–2001 Wizards of the Coast, Inc. 27/350
1/4

Master healer 4



Creature — Cleric 7

: Prevent the next 4 damage that would be dealt to target creature or player this turn.

Her heart holds the pain of every soldier she's ever healed.

Illus. Greg & Tim Hildebrandt
™ & © 1993–2001 Wizards of the Coast, Inc. 27/350
1/4

Master healer 4



Creature — Cleric 7

: Prevent the next 4 damage that would be dealt to target creature or player this turn.

Her heart holds the pain of every soldier she's ever healed.

Illus. Greg & Tim Hildebrandt
™ & © 1993–2001 Wizards of the Coast, Inc. 27/350
1/4

Master healer 4



Creature — Cleric 7

: Prevent the next 4 damage that would be dealt to target creature or player this turn.

Her heart holds the pain of every soldier she's ever healed.

Illus. Greg & Tim Hildebrandt
™ & © 1993–2001 Wizards of the Coast, Inc. 27/350
1/4

Master healer 4



Creature — Cleric 7

: Prevent the next 4 damage that would be dealt to target creature or player this turn.

Her heart holds the pain of every soldier she's ever healed.

Illus. Greg & Tim Hildebrandt
™ & © 1993–2001 Wizards of the Coast, Inc. 27/350
1/4