Clockwork Steed 4



Artifact Creature — Horse

Clockwork Steed comes into play with four +1/+0 counters on it.

Clockwork Steed can't be blocked by artifact creatures.

At end of combat, if Clockwork Steed attacked or blocked this combat, remove a +1/+0 counter from it.

X, ⟳: Put up to X +1/+0 counters on Clockwork Steed. This ability can't cause the total number of +1/+0 counters on Clockwork Steed to be greater than four. Play this ability only during your upkeep.

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