Welcome to . . . 1

(As this Saga enters and after your draw step, add a lore counter.)



I — For each opponent, up to one target noncreature artifact they control becomes a 0/4 Wall artifact creature with defender for as long as you control this Saga.

II — Create a 3/3 green Dinosaur creature token with trample. It gains haste until end of turn.

III — Destroy all Walls. Exile this Saga, then return it to the battlefield transformed under your control.

Enchantment — Saga

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