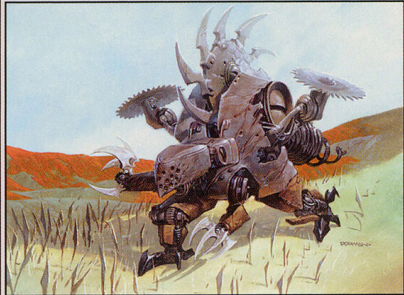


Myr Prototype

5



Artifact Creature — Myr



At the beginning of your upkeep, put a +1/+1 counter on Myr Prototype.

Myr Prototype can't attack or block unless you pay 1 for each +1/+1 counter on it. (*This cost is paid as attackers or blockers are declared.*)

Dave Dorman

2/2

TM & © 1993-2003 Wizards of the Coast, Inc. 213/306