## Skyward Eye Prophets



Creature — Human Wizard

Vigilance

{T}: Reveal the top card of your library. If it's a land card, put it onto the battlefield. Otherwise, put it into your hand.

*They lament the doom that is coming to Bant without realizing the part their own leaders have played in it.*

3/3

193/320 U
CMA • EN
Matt Stewart

™ & © 2017 Wizards of the Coast


## Skyward Eye Prophets

Creature — Human Wizard

Vigilance

{T}: Reveal the top card of your library. If it's a land card, put it onto the battlefield. Otherwise, put it into your hand.

*They lament the doom that is coming to Bant without realizing the part their own leaders have played in it.*

3/3

193/320 U
CMA • EN
Matt Stewart

™ & © 2017 Wizards of the Coast

## Skyward Eye Prophets

Creature — Human Wizard

Vigilance

{T}: Reveal the top card of your library. If it's a land card, put it onto the battlefield. Otherwise, put it into your hand.

*They lament the doom that is coming to Bant without realizing the part their own leaders have played in it.*

3/3

193/320 U
CMA • EN
Matt Stewart

™ & © 2017 Wizards of the Coast

## Skyward Eye Prophets

Creature — Human Wizard

Vigilance

{T}: Reveal the top card of your library. If it's a land card, put it onto the battlefield. Otherwise, put it into your hand.

*They lament the doom that is coming to Bant without realizing the part their own leaders have played in it.*

3/3

193/320 U
CMA • EN
Matt Stewart

™ & © 2017 Wizards of the Coast