Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand

Bronze Tablet 6



Mono Artifact

{4}: Target any card opponent has in play; remove it and Bronze Tablet from game. You become owner of that card, and your opponent becomes owner of Bronze Tablet. Exchange is permanent; play as interrupt. Opponent can prevent exchange by spending 10 life; this discards Bronze Tablet. Damage-preventing effects cannot counter such loss of life. Bronze Tablet comes into play tapped. Remove this card from deck if not playing for ante.

Illus. © Tom Wänerstrand