**Fade from History** 2🌳🌳



**Sorcery**

Each player who controls an artifact or enchantment creates a 2/2 green Bear creature token. Then destroy all artifacts and enchantments.

*After a long hibernation, Argoth began slowly recovering from the ravages of war.*

177/287 R
BRO • EN ► Alessandra Pisano
™ & © 2022 Wizards of the Coast

**Fade from History** 2🌳🌳

**Sorcery**

Each player who controls an artifact or enchantment creates a 2/2 green Bear creature token. Then destroy all artifacts and enchantments.

*After a long hibernation, Argoth began slowly recovering from the ravages of war.*

177/287 R
BRO • EN ► Alessandra Pisano
™ & © 2022 Wizards of the Coast

**Fade from History** 2🌳🌳

**Sorcery**

Each player who controls an artifact or enchantment creates a 2/2 green Bear creature token. Then destroy all artifacts and enchantments.

*After a long hibernation, Argoth began slowly recovering from the ravages of war.*

177/287 R
BRO • EN ► Alessandra Pisano
™ & © 2022 Wizards of the Coast

**Fade from History** 2🌳🌳

**Sorcery**

Each player who controls an artifact or enchantment creates a 2/2 green Bear creature token. Then destroy all artifacts and enchantments.

*After a long hibernation, Argoth began slowly recovering from the ravages of war.*

177/287 R
BRO • EN ► Alessandra Pisano
™ & © 2022 Wizards of the Coast

**Fade from History** 2🌳🌳

**Sorcery**

Each player who controls an artifact or enchantment creates a 2/2 green Bear creature token. Then destroy all artifacts and enchantments.

*After a long hibernation, Argoth began slowly recovering from the ravages of war.*

177/287 R
BRO • EN ► Alessandra Pisano
™ & © 2022 Wizards of the Coast

**Fade from History** 2🌳🌳

**Sorcery**

Each player who controls an artifact or enchantment creates a 2/2 green Bear creature token. Then destroy all artifacts and enchantments.

*After a long hibernation, Argoth began slowly recovering from the ravages of war.*

177/287 R
BRO • EN ► Alessandra Pisano
™ & © 2022 Wizards of the Coast

**Fade from History** 2🌳🌳

**Sorcery**

Each player who controls an artifact or enchantment creates a 2/2 green Bear creature token. Then destroy all artifacts and enchantments.

*After a long hibernation, Argoth began slowly recovering from the ravages of war.*

177/287 R
BRO • EN ► Alessandra Pisano
™ & © 2022 Wizards of the Coast

**Fade from History** 2🌳🌳

**Sorcery**

Each player who controls an artifact or enchantment creates a 2/2 green Bear creature token. Then destroy all artifacts and enchantments.

*After a long hibernation, Argoth began slowly recovering from the ravages of war.*

177/287 R
BRO • EN ► Alessandra Pisano
™ & © 2022 Wizards of the Coast

**Fade from History** 2🌳🌳

**Sorcery**

Each player who controls an artifact or enchantment creates a 2/2 green Bear creature token. Then destroy all artifacts and enchantments.

*After a long hibernation, Argoth began slowly recovering from the ravages of war.*

177/287 R
BRO • EN ► Alessandra Pisano
™ & © 2022 Wizards of the Coast