Draconautics Engineer {1}{R}



Creature — Goblin Artificer

Exhaust — {R}: Other creatures you control gain haste until end of turn. Put a +1/+1 counter on this creature. *(Activate each exhaust ability only once.)*

Exhaust — {3}{R}: Create a 4/4 red Dinosaur Dragon creature token with flying.

2/2

R 0121
DFT ★ EN Artur Nakhodkin
™ & © 2025 Wizards of the Coast

Draconautics Engineer {1}{R}



Creature — Goblin Artificer

Exhaust — {R}: Other creatures you control gain haste until end of turn. Put a +1/+1 counter on this creature. *(Activate each exhaust ability only once.)*

Exhaust — {3}{R}: Create a 4/4 red Dinosaur Dragon creature token with flying.

2/2

R 0121
DFT ★ EN Artur Nakhodkin
™ & © 2025 Wizards of the Coast

Draconautics Engineer {1}{R}



Creature — Goblin Artificer

Exhaust — {R}: Other creatures you control gain haste until end of turn. Put a +1/+1 counter on this creature. *(Activate each exhaust ability only once.)*

Exhaust — {3}{R}: Create a 4/4 red Dinosaur Dragon creature token with flying.

2/2

R 0121
DFT ★ EN Artur Nakhodkin
™ & © 2025 Wizards of the Coast

Draconautics Engineer {1}{R}



Creature — Goblin Artificer

Exhaust — {R}: Other creatures you control gain haste until end of turn. Put a +1/+1 counter on this creature. *(Activate each exhaust ability only once.)*

Exhaust — {3}{R}: Create a 4/4 red Dinosaur Dragon creature token with flying.

2/2

R 0121
DFT ★ EN Artur Nakhodkin
™ & © 2025 Wizards of the Coast