
Marauding Blight-Priest
Creature — Vampire Cleric
Whenever you gain life, each opponent loses 1 life.
"The vampires never had gods. We followed our bloodchiefs. Now they are gone. What is left? Destruction and death, my friends. That is enough."
3/2
112/280 C
ZNR • EN Caio Monteiro
™ & © 2020 Wizards of the Coast


Marauding Blight-Priest
Creature — Vampire Cleric
Whenever you gain life, each opponent loses 1 life.
"The vampires never had gods. We followed our bloodchiefs. Now they are gone. What is left? Destruction and death, my friends. That is enough."
3/2
112/280 C
ZNR • EN Caio Monteiro
™ & © 2020 Wizards of the Coast


Marauding Blight-Priest
Creature — Vampire Cleric
Whenever you gain life, each opponent loses 1 life.
"The vampires never had gods. We followed our bloodchiefs. Now they are gone. What is left? Destruction and death, my friends. That is enough."
3/2
112/280 C
ZNR • EN Caio Monteiro
™ & © 2020 Wizards of the Coast


Marauding Blight-Priest
Creature — Vampire Cleric
Whenever you gain life, each opponent loses 1 life.
"The vampires never had gods. We followed our bloodchiefs. Now they are gone. What is left? Destruction and death, my friends. That is enough."
3/2
112/280 C
ZNR • EN Caio Monteiro
™ & © 2020 Wizards of the Coast