Bloodfire Enforcers 3R



Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R



Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R



Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R



Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2

Bloodfire Enforcers 3R

Creature – Human Monk

Bloodfire Enforcers has first strike and trample as long as an instant card and a sorcery card are in your graveyard.

Yefim Kligerman

5/2