## Salt Road Ambushers



Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast


## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast

## Salt Road Ambushers



Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast


## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast

## Salt Road Ambushers



Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast


## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast

## Salt Road Ambushers



Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast


## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast



## Salt Road Ambushers

Creature — Dog Warrior

Whenever another permanent you control is turned face up, if it's a creature, put two +1/+1 counters on it.

Megamorph 3 *(You may cast this card face down as a 2/2 creature for 3. Turn it face up any time for its megamorph cost and put a +1/+1 counter on it.)*

3/3

U 0184
MKC • EN Joseph Meehan
™ & © 2024 Wizards of the Coast