Flame-Chain Mauler



Creature — Elemental Warrior

1 : This creature gets +1/+0 and gains menace until end of turn. *(It can't be blocked except by two or more creatures.)*

In the fires below Mount Kulrath, artisans shape weapons designed to draw heat and extinguish life.

2/2

C 0138
ECL • EN Kai Carpenter

™ & © 2026 Wizards of the Coast

Flame-Chain Mauler
Creature — Elemental Warrior
1 : This creature gets +1/+0 and gains menace until end of turn. *(It can't be blocked except by two or more creatures.)*
In the fires below Mount Kulrath, artisans shape weapons designed to draw heat and extinguish life.
2/2
C 0138
ECL • EN Kai Carpenter
™ & © 2026 Wizards of the Coast

Flame-Chain Mauler
Creature — Elemental Warrior
1 : This creature gets +1/+0 and gains menace until end of turn. *(It can't be blocked except by two or more creatures.)*
In the fires below Mount Kulrath, artisans shape weapons designed to draw heat and extinguish life.
2/2
C 0138
ECL • EN Kai Carpenter
™ & © 2026 Wizards of the Coast

Flame-Chain Mauler
Creature — Elemental Warrior
1 : This creature gets +1/+0 and gains menace until end of turn. *(It can't be blocked except by two or more creatures.)*
In the fires below Mount Kulrath, artisans shape weapons designed to draw heat and extinguish life.
2/2
C 0138
ECL • EN Kai Carpenter
™ & © 2026 Wizards of the Coast

Flame-Chain Mauler
Creature — Elemental Warrior
1 : This creature gets +1/+0 and gains menace until end of turn. *(It can't be blocked except by two or more creatures.)*
In the fires below Mount Kulrath, artisans shape weapons designed to draw heat and extinguish life.
2/2
C 0138
ECL • EN Kai Carpenter
™ & © 2026 Wizards of the Coast

Flame-Chain Mauler
Creature — Elemental Warrior
1 : This creature gets +1/+0 and gains menace until end of turn. *(It can't be blocked except by two or more creatures.)*
In the fires below Mount Kulrath, artisans shape weapons designed to draw heat and extinguish life.
2/2
C 0138
ECL • EN Kai Carpenter
™ & © 2026 Wizards of the Coast

Flame-Chain Mauler
Creature — Elemental Warrior
1 : This creature gets +1/+0 and gains menace until end of turn. *(It can't be blocked except by two or more creatures.)*
In the fires below Mount Kulrath, artisans shape weapons designed to draw heat and extinguish life.
2/2
C 0138
ECL • EN Kai Carpenter
™ & © 2026 Wizards of the Coast

Flame-Chain Mauler
Creature — Elemental Warrior
1 : This creature gets +1/+0 and gains menace until end of turn. *(It can't be blocked except by two or more creatures.)*
In the fires below Mount Kulrath, artisans shape weapons designed to draw heat and extinguish life.
2/2
C 0138
ECL • EN Kai Carpenter
™ & © 2026 Wizards of the Coast

Flame-Chain Mauler
Creature — Elemental Warrior
1 : This creature gets +1/+0 and gains menace until end of turn. *(It can't be blocked except by two or more creatures.)*
In the fires below Mount Kulrath, artisans shape weapons designed to draw heat and extinguish life.
2/2
C 0138
ECL • EN Kai Carpenter
™ & © 2026 Wizards of the Coast