
Tangletrove Kelp
Artifact Creature — Clue Plant
Ward 2
At the beginning of each combat, other Clues you control become 6/6 Plant creatures in addition to their other types until end of turn.
2, Sacrifice Tangletrove Kelp: Draw a card.
Even experienced detectives can be strung along by planted evidence.
6/6
R 0024
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