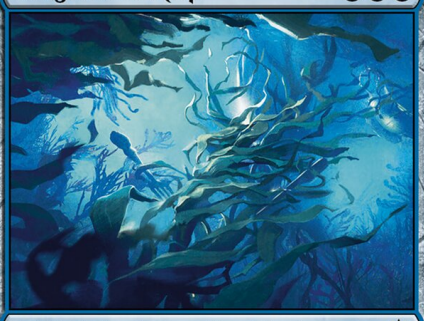
Tangletrove Kelp



Artifact Creature — Clue Plant

Ward 2

At the beginning of each combat, other Clues you control become 6/6 Plant creatures in addition to their other types until end of turn.

2, Sacrifice Tangletrove Kelp: Draw a card.

Even experienced detectives can be strung along by planted evidence.

6/6

R 0024
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