Predator's Strike 1G



Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G



Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G



Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G



Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306

Predator's Strike 1G

Instant

Target creature gets +3/+3 and gains trample until end of turn.

*If you hear it coming, you're not its prey.*

Tony Szczudlo

™ & © 1993-2003 Wizards of the Coast, Inc. 128/306