Unfinished Business



Sorcery

Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*

"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."

R 0259 FFVII
FIC • EN Ramza Psyru

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Unfinished Business



Sorcery

Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*

"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."

R 0259 FFVII
FIC • EN Ramza Psyru

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Unfinished Business



Sorcery

Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*

"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."

R 0259 FFVII
FIC • EN Ramza Psyru

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Unfinished Business



Sorcery

Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*

"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."

R 0259 FFVII
FIC • EN Ramza Psyru

FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast

Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast
Unfinished Business
Sorcery
Return target creature card from your graveyard to the battlefield, then return up to two target Aura and/or Equipment cards from your graveyard to the battlefield attached to that creature. *(If the Auras can't enchant that creature, they remain in your graveyard.)*
"If you're gonna pick a fight with the Turks, you'd better be prepared to leave in a body bag."
R 0259 FFVII
FIC • EN Ramza Psyru
FFO SQUARE ENIX
™ & © 2025 Wizards of the Coast