Living End



Sorcery

Suspend 3—2

Each player exiles all creature cards from their graveyard, then sacrifices all creatures they control, then puts all cards they exiled this way onto the battlefield.

"Mortality is a gift. There is a comfort in knowing that the end is coming."
—Vess's Cautions in Necromancy

M 0030
SOA • EN Aitor Sebastián
™ & © 2026 Wizards of the Coast

Living End



Sorcery

Suspend 3—2

Each player exiles all creature cards from their graveyard, then sacrifices all creatures they control, then puts all cards they exiled this way onto the battlefield.

"Mortality is a gift. There is a comfort in knowing that the end is coming."
—Vess's Cautions in Necromancy

M 0030
SOA • EN Aitor Sebastián
™ & © 2026 Wizards of the Coast

Living End



Sorcery

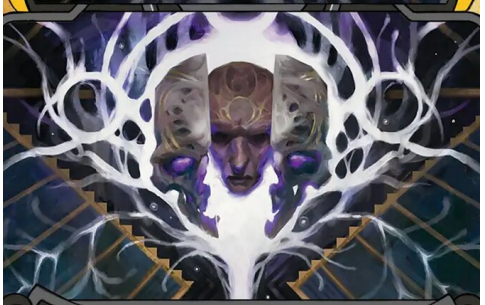
Suspend 3—2

Each player exiles all creature cards from their graveyard, then sacrifices all creatures they control, then puts all cards they exiled this way onto the battlefield.

"Mortality is a gift. There is a comfort in knowing that the end is coming."
—Vess's Cautions in Necromancy

M 0030
SOA • EN Aitor Sebastián
™ & © 2026 Wizards of the Coast

Living End



Sorcery

Suspend 3—2

Each player exiles all creature cards from their graveyard, then sacrifices all creatures they control, then puts all cards they exiled this way onto the battlefield.

"Mortality is a gift. There is a comfort in knowing that the end is coming."
—Vess's Cautions in Necromancy

M 0030
SOA • EN Aitor Sebastián
™ & © 2026 Wizards of the Coast