Teleportation Circle 3



Enchantment

At the beginning of your end step, exile up to one target artifact or creature you control, then return that card to the battlefield under its owner's control.

364 R
AFR • EN Chris Cold

™ & © 2021 Wizards of the Coast

Teleportation Circle 3



Enchantment

At the beginning of your end step, exile up to one target artifact or creature you control, then return that card to the battlefield under its owner's control.

364 R
AFR • EN Chris Cold

™ & © 2021 Wizards of the Coast

Teleportation Circle 3



Enchantment

At the beginning of your end step, exile up to one target artifact or creature you control, then return that card to the battlefield under its owner's control.

364 R
AFR • EN Chris Cold

™ & © 2021 Wizards of the Coast

Teleportation Circle 3



Enchantment

At the beginning of your end step, exile up to one target artifact or creature you control, then return that card to the battlefield under its owner's control.

364 R
AFR • EN Chris Cold

™ & © 2021 Wizards of the Coast

Teleportation Circle 3



Enchantment

At the beginning of your end step, exile up to one target artifact or creature you control, then return that card to the battlefield under its owner's control.

364 R
AFR • EN Chris Cold

™ & © 2021 Wizards of the Coast

Teleportation Circle 3



Enchantment

At the beginning of your end step, exile up to one target artifact or creature you control, then return that card to the battlefield under its owner's control.

364 R
AFR • EN Chris Cold

™ & © 2021 Wizards of the Coast

Teleportation Circle 3



Enchantment

At the beginning of your end step, exile up to one target artifact or creature you control, then return that card to the battlefield under its owner's control.

364 R
AFR • EN Chris Cold

™ & © 2021 Wizards of the Coast

Teleportation Circle 3



Enchantment

At the beginning of your end step, exile up to one target artifact or creature you control, then return that card to the battlefield under its owner's control.

364 R
AFR • EN Chris Cold

™ & © 2021 Wizards of the Coast

Teleportation Circle 3



Enchantment

At the beginning of your end step, exile up to one target artifact or creature you control, then return that card to the battlefield under its owner's control.

364 R
AFR • EN Chris Cold

™ & © 2021 Wizards of the Coast