
Restless Prairie
Land
Restless Prairie enters the battlefield tapped.
{T}: Add {G} or {W}.
{2}{G}{W}: Restless Prairie becomes a 3/3 green and white Llama creature until end of turn. It's still a land.
Whenever Restless Prairie attacks, other creatures you control get +1/+1 until end of turn.
R 0348
LCI • EN Piotr Dura
™ & © 2023 Wizards of the Coast