**Undercellar Myconid** {2}{G}



**Creature — Fungus**

Whenever Undercellar Myconid enters the battlefield or dies, create a 1/1 green Saproling creature token.

{T}: Add one mana of any color.

*Water, barley, yeast, darkness—the tavern cellar had everything a growing mold could need.*

1/2

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