Pyrewood Gearhulk



Artifact Creature — Construct

Vigilance, menace
When this creature enters, other creatures you control get +2/+2 and gain vigilance and menace until end of turn. Damage can't be prevented this turn.

A mighty memorial to a fallen savior.

7/7

M 0488
DFT ★ EN Martin de Diego Sádaba ™ & © 2025 Wizards of the Coast

Pyrewood Gearhulk

Artifact Creature — Construct

Vigilance, menace
When this creature enters, other creatures you control get +2/+2 and gain vigilance and menace until end of turn. Damage can't be prevented this turn.

A mighty memorial to a fallen savior.

7/7

M 0488
DFT ★ EN Martin de Diego Sádaba ™ & © 2025 Wizards of the Coast

Pyrewood Gearhulk

Artifact Creature — Construct

Vigilance, menace
When this creature enters, other creatures you control get +2/+2 and gain vigilance and menace until end of turn. Damage can't be prevented this turn.

A mighty memorial to a fallen savior.

7/7

M 0488
DFT ★ EN Martin de Diego Sádaba ™ & © 2025 Wizards of the Coast

Pyrewood Gearhulk

Artifact Creature — Construct

Vigilance, menace
When this creature enters, other creatures you control get +2/+2 and gain vigilance and menace until end of turn. Damage can't be prevented this turn.

A mighty memorial to a fallen savior.

7/7

M 0488
DFT ★ EN Martin de Diego Sádaba ™ & © 2025 Wizards of the Coast

Pyrewood Gearhulk

Artifact Creature — Construct

Vigilance, menace
When this creature enters, other creatures you control get +2/+2 and gain vigilance and menace until end of turn. Damage can't be prevented this turn.

A mighty memorial to a fallen savior.

7/7

M 0488
DFT ★ EN Martin de Diego Sádaba ™ & © 2025 Wizards of the Coast

Pyrewood Gearhulk

Artifact Creature — Construct

Vigilance, menace
When this creature enters, other creatures you control get +2/+2 and gain vigilance and menace until end of turn. Damage can't be prevented this turn.

A mighty memorial to a fallen savior.

7/7

M 0488
DFT ★ EN Martin de Diego Sádaba ™ & © 2025 Wizards of the Coast

Pyrewood Gearhulk

Artifact Creature — Construct

Vigilance, menace
When this creature enters, other creatures you control get +2/+2 and gain vigilance and menace until end of turn. Damage can't be prevented this turn.

A mighty memorial to a fallen savior.

7/7

M 0488
DFT ★ EN Martin de Diego Sádaba ™ & © 2025 Wizards of the Coast

Pyrewood Gearhulk

Artifact Creature — Construct

Vigilance, menace
When this creature enters, other creatures you control get +2/+2 and gain vigilance and menace until end of turn. Damage can't be prevented this turn.

A mighty memorial to a fallen savior.

7/7

M 0488
DFT ★ EN Martin de Diego Sádaba ™ & © 2025 Wizards of the Coast

Pyrewood Gearhulk

Artifact Creature — Construct

Vigilance, menace
When this creature enters, other creatures you control get +2/+2 and gain vigilance and menace until end of turn. Damage can't be prevented this turn.

A mighty memorial to a fallen savior.

7/7

M 0488
DFT ★ EN Martin de Diego Sádaba ™ & © 2025 Wizards of the Coast