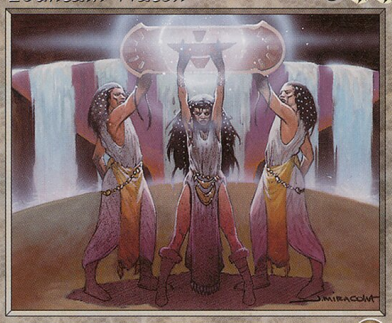
Fountain Watch 3



Creature — Guardian

Artifacts and enchantments you control can't be the target of spells or abilities.

The Cho-Arrim didn't rely only on a secret location to protect their Fountain.

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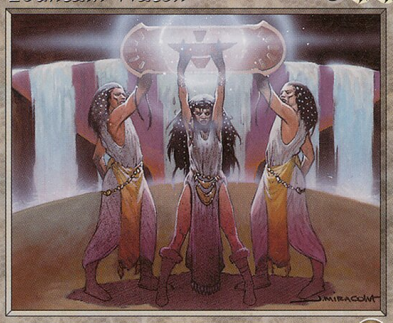

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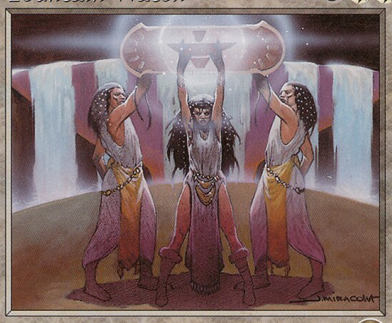

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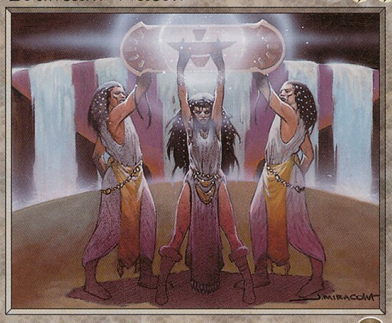

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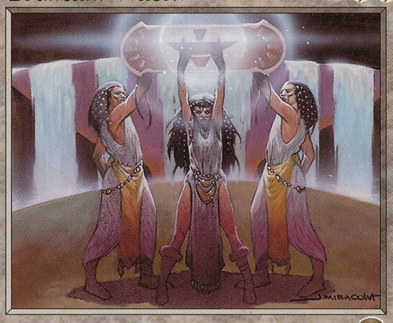

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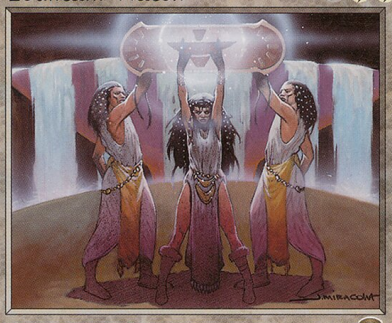

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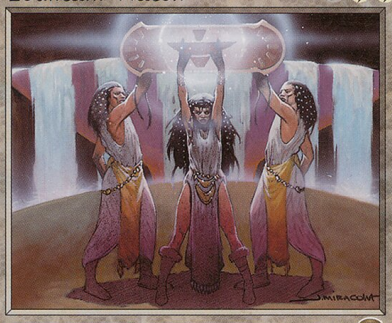

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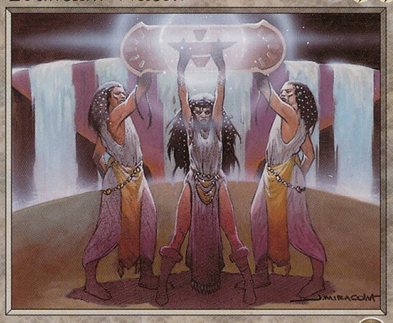

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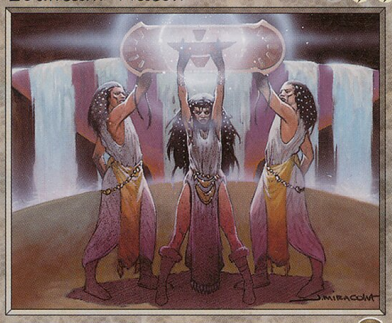

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