Cavalier of Thorns {2}{G}{G}{G}



Creature — Elemental Knight

Reach

When Cavalier of Thorns enters the battlefield, reveal the top five cards of your library. Put a land card from among them onto the battlefield and the rest into your graveyard.

When Cavalier of Thorns dies, you may exile it. If you do, put another target card from your graveyard on top of your library.

5/6

167/280 M
M20 ★EN Jehan Choo

™ & © 2019 Wizards of the Coast

Cavalier of Thorns {2}{G}{G}{G}



Creature — Elemental Knight

Reach

When Cavalier of Thorns enters the battlefield, reveal the top five cards of your library. Put a land card from among them onto the battlefield and the rest into your graveyard.

When Cavalier of Thorns dies, you may exile it. If you do, put another target card from your graveyard on top of your library.

5/6

167/280 M
M20 ★EN Jehan Choo

™ & © 2019 Wizards of the Coast

Cavalier of Thorns {2}{G}{G}{G}



Creature — Elemental Knight

Reach

When Cavalier of Thorns enters the battlefield, reveal the top five cards of your library. Put a land card from among them onto the battlefield and the rest into your graveyard.

When Cavalier of Thorns dies, you may exile it. If you do, put another target card from your graveyard on top of your library.

5/6

167/280 M
M20 ★EN Jehan Choo

™ & © 2019 Wizards of the Coast

Cavalier of Thorns {2}{G}{G}{G}



Creature — Elemental Knight

Reach

When Cavalier of Thorns enters the battlefield, reveal the top five cards of your library. Put a land card from among them onto the battlefield and the rest into your graveyard.

When Cavalier of Thorns dies, you may exile it. If you do, put another target card from your graveyard on top of your library.

5/6

167/280 M
M20 ★EN Jehan Choo

™ & © 2019 Wizards of the Coast