Cybermen Squadron 7



Artifact Creature — Cyberman

Nonlegendary artifact creatures you control have myriad. *(Whenever a creature with myriad attacks, for each opponent other than defending player, you may create a token that's a copy of that creature that's tapped and attacking that player or a planeswalker they control. Exile the tokens at end of combat.)*

5/5

R 0781
WHO★EN Craig J Spearing

© BBC
™ & © 2023 Wizards of the Coast

Cybermen Squadron 7

Artifact Creature — Cyberman

Nonlegendary artifact creatures you control have myriad. *(Whenever a creature with myriad attacks, for each opponent other than defending player, you may create a token that's a copy of that creature that's tapped and attacking that player or a planeswalker they control. Exile the tokens at end of combat.)*

5/5

R 0781
WHO★EN Craig J Spearing

© BBC
™ & © 2023 Wizards of the Coast

Cybermen Squadron 7

Artifact Creature — Cyberman

Nonlegendary artifact creatures you control have myriad. *(Whenever a creature with myriad attacks, for each opponent other than defending player, you may create a token that's a copy of that creature that's tapped and attacking that player or a planeswalker they control. Exile the tokens at end of combat.)*

5/5

R 0781
WHO★EN Craig J Spearing

© BBC
™ & © 2023 Wizards of the Coast

Cybermen Squadron 7

Artifact Creature — Cyberman

Nonlegendary artifact creatures you control have myriad. *(Whenever a creature with myriad attacks, for each opponent other than defending player, you may create a token that's a copy of that creature that's tapped and attacking that player or a planeswalker they control. Exile the tokens at end of combat.)*

5/5

R 0781
WHO★EN Craig J Spearing

© BBC
™ & © 2023 Wizards of the Coast

Cybermen Squadron 7

Artifact Creature — Cyberman

Nonlegendary artifact creatures you control have myriad. *(Whenever a creature with myriad attacks, for each opponent other than defending player, you may create a token that's a copy of that creature that's tapped and attacking that player or a planeswalker they control. Exile the tokens at end of combat.)*

5/5

R 0781
WHO★EN Craig J Spearing

© BBC
™ & © 2023 Wizards of the Coast

Cybermen Squadron 7

Artifact Creature — Cyberman

Nonlegendary artifact creatures you control have myriad. *(Whenever a creature with myriad attacks, for each opponent other than defending player, you may create a token that's a copy of that creature that's tapped and attacking that player or a planeswalker they control. Exile the tokens at end of combat.)*

5/5

R 0781
WHO★EN Craig J Spearing

© BBC
™ & © 2023 Wizards of the Coast

Cybermen Squadron 7

Artifact Creature — Cyberman

Nonlegendary artifact creatures you control have myriad. *(Whenever a creature with myriad attacks, for each opponent other than defending player, you may create a token that's a copy of that creature that's tapped and attacking that player or a planeswalker they control. Exile the tokens at end of combat.)*

5/5

R 0781
WHO★EN Craig J Spearing

© BBC
™ & © 2023 Wizards of the Coast

Cybermen Squadron 7

Artifact Creature — Cyberman

Nonlegendary artifact creatures you control have myriad. *(Whenever a creature with myriad attacks, for each opponent other than defending player, you may create a token that's a copy of that creature that's tapped and attacking that player or a planeswalker they control. Exile the tokens at end of combat.)*

5/5

R 0781
WHO★EN Craig J Spearing

© BBC
™ & © 2023 Wizards of the Coast

Cybermen Squadron 7

Artifact Creature — Cyberman

Nonlegendary artifact creatures you control have myriad. *(Whenever a creature with myriad attacks, for each opponent other than defending player, you may create a token that's a copy of that creature that's tapped and attacking that player or a planeswalker they control. Exile the tokens at end of combat.)*

5/5

R 0781
WHO★EN Craig J Spearing

© BBC
™ & © 2023 Wizards of the Coast