Long River Lurker {2}{U}



Creature — Frog Scout

Ward 1

Other Frogs you control have ward 1.

When Long River Lurker enters, target creature you control can't be blocked this turn. Whenever that creature deals combat damage this turn, you may exile it. If you do, return it to the battlefield under its owner's control.

2/3

U 0057
BLB • EN Valera Lutfullina

™ & © 2024 Wizards of the Coast

Long River Lurker {2}{U}

Creature — Frog Scout

Ward 1

Other Frogs you control have ward 1.

When Long River Lurker enters, target creature you control can't be blocked this turn. Whenever that creature deals combat damage this turn, you may exile it. If you do, return it to the battlefield under its owner's control.

2/3

U 0057
BLB • EN Valera Lutfullina

™ & © 2024 Wizards of the Coast

Long River Lurker {2}{U}

Creature — Frog Scout

Ward 1

Other Frogs you control have ward 1.

When Long River Lurker enters, target creature you control can't be blocked this turn. Whenever that creature deals combat damage this turn, you may exile it. If you do, return it to the battlefield under its owner's control.

2/3

U 0057
BLB • EN Valera Lutfullina

™ & © 2024 Wizards of the Coast

Long River Lurker {2}{U}

Creature — Frog Scout

Ward 1

Other Frogs you control have ward 1.

When Long River Lurker enters, target creature you control can't be blocked this turn. Whenever that creature deals combat damage this turn, you may exile it. If you do, return it to the battlefield under its owner's control.

2/3

U 0057
BLB • EN Valera Lutfullina

™ & © 2024 Wizards of the Coast

Long River Lurker {2}{U}

Creature — Frog Scout

Ward 1

Other Frogs you control have ward 1.

When Long River Lurker enters, target creature you control can't be blocked this turn. Whenever that creature deals combat damage this turn, you may exile it. If you do, return it to the battlefield under its owner's control.

2/3

U 0057
BLB • EN Valera Lutfullina

™ & © 2024 Wizards of the Coast

Long River Lurker {2}{U}

Creature — Frog Scout

Ward 1

Other Frogs you control have ward 1.

When Long River Lurker enters, target creature you control can't be blocked this turn. Whenever that creature deals combat damage this turn, you may exile it. If you do, return it to the battlefield under its owner's control.

2/3

U 0057
BLB • EN Valera Lutfullina

™ & © 2024 Wizards of the Coast

Long River Lurker {2}{U}

Creature — Frog Scout

Ward 1

Other Frogs you control have ward 1.

When Long River Lurker enters, target creature you control can't be blocked this turn. Whenever that creature deals combat damage this turn, you may exile it. If you do, return it to the battlefield under its owner's control.

2/3

U 0057
BLB • EN Valera Lutfullina

™ & © 2024 Wizards of the Coast

Long River Lurker {2}{U}

Creature — Frog Scout

Ward 1

Other Frogs you control have ward 1.

When Long River Lurker enters, target creature you control can't be blocked this turn. Whenever that creature deals combat damage this turn, you may exile it. If you do, return it to the battlefield under its owner's control.

2/3

U 0057
BLB • EN Valera Lutfullina

™ & © 2024 Wizards of the Coast

Long River Lurker {2}{U}

Creature — Frog Scout

Ward 1

Other Frogs you control have ward 1.

When Long River Lurker enters, target creature you control can't be blocked this turn. Whenever that creature deals combat damage this turn, you may exile it. If you do, return it to the battlefield under its owner's control.

2/3

U 0057
BLB • EN Valera Lutfullina

™ & © 2024 Wizards of the Coast

Long River Lurker {2}{U}

Creature — Frog Scout

Ward 1

Other Frogs you control have ward 1.

When Long River Lurker enters, target creature you control can't be blocked this turn. Whenever that creature deals combat damage this turn, you may exile it. If you do, return it to the battlefield under its owner's control.

2/3

U 0057
BLB • EN Valera Lutfullina

™ & © 2024 Wizards of the Coast