Spectral Adversary



Creature — Spirit

Flash

Flying

When Spectral Adversary enters the battlefield, you may pay {1}{U} any number of times. When you pay this cost one or more times, put that many +1/+1 counters on Spectral Adversary, then up to that many other target artifacts, creatures, and/or enchantments phase out.

2/1

077/277 M
MID • EN Uriah Voth

™ & © 2021 Wizards of the Coast

Spectral Adversary {1}{U}

Creature — Spirit

Flash

Flying

When Spectral Adversary enters the battlefield, you may pay {1}{U} any number of times. When you pay this cost one or more times, put that many +1/+1 counters on Spectral Adversary, then up to that many other target artifacts, creatures, and/or enchantments phase out.

2/1

077/277 M
MID • EN Uriah Voth

™ & © 2021 Wizards of the Coast

Spectral Adversary {1}{U}

Creature — Spirit

Flash

Flying

When Spectral Adversary enters the battlefield, you may pay {1}{U} any number of times. When you pay this cost one or more times, put that many +1/+1 counters on Spectral Adversary, then up to that many other target artifacts, creatures, and/or enchantments phase out.

2/1

077/277 M
MID • EN Uriah Voth

™ & © 2021 Wizards of the Coast

Spectral Adversary {1}{U}

Creature — Spirit

Flash

Flying

When Spectral Adversary enters the battlefield, you may pay {1}{U} any number of times. When you pay this cost one or more times, put that many +1/+1 counters on Spectral Adversary, then up to that many other target artifacts, creatures, and/or enchantments phase out.

2/1

077/277 M
MID • EN Uriah Voth

™ & © 2021 Wizards of the Coast

Spectral Adversary {1}{U}

Creature — Spirit

Flash

Flying

When Spectral Adversary enters the battlefield, you may pay {1}{U} any number of times. When you pay this cost one or more times, put that many +1/+1 counters on Spectral Adversary, then up to that many other target artifacts, creatures, and/or enchantments phase out.

2/1

077/277 M
MID • EN Uriah Voth

™ & © 2021 Wizards of the Coast

Spectral Adversary {1}{U}

Creature — Spirit

Flash

Flying

When Spectral Adversary enters the battlefield, you may pay {1}{U} any number of times. When you pay this cost one or more times, put that many +1/+1 counters on Spectral Adversary, then up to that many other target artifacts, creatures, and/or enchantments phase out.

2/1

077/277 M
MID • EN Uriah Voth

™ & © 2021 Wizards of the Coast

Spectral Adversary {1}{U}

Creature — Spirit

Flash

Flying

When Spectral Adversary enters the battlefield, you may pay {1}{U} any number of times. When you pay this cost one or more times, put that many +1/+1 counters on Spectral Adversary, then up to that many other target artifacts, creatures, and/or enchantments phase out.

2/1

077/277 M
MID • EN Uriah Voth

™ & © 2021 Wizards of the Coast

Spectral Adversary {1}{U}

Creature — Spirit

Flash

Flying

When Spectral Adversary enters the battlefield, you may pay {1}{U} any number of times. When you pay this cost one or more times, put that many +1/+1 counters on Spectral Adversary, then up to that many other target artifacts, creatures, and/or enchantments phase out.

2/1

077/277 M
MID • EN Uriah Voth

™ & © 2021 Wizards of the Coast