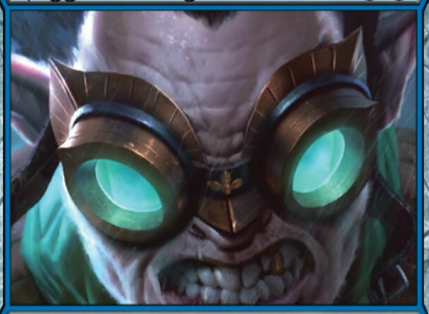
Goggles of Night {1}{U}



Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

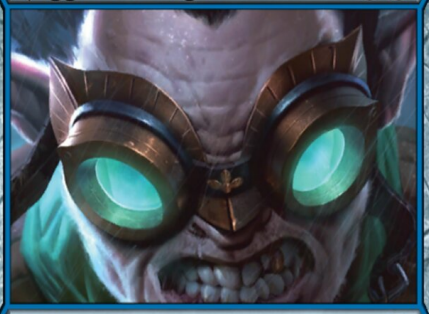
Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}



Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

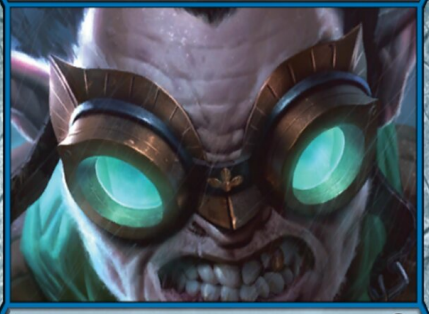
Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}



Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

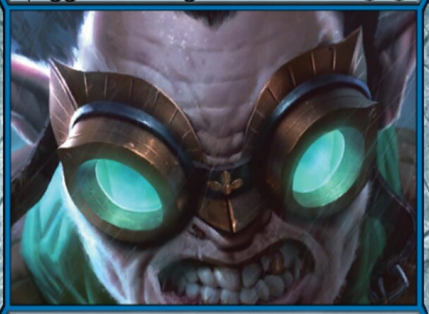
Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}



Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

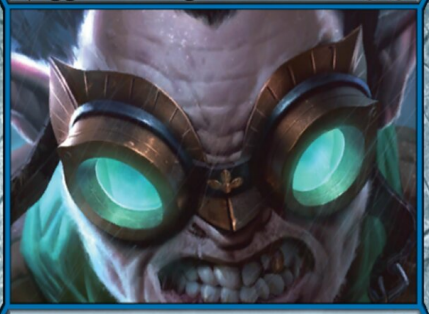
Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}



Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

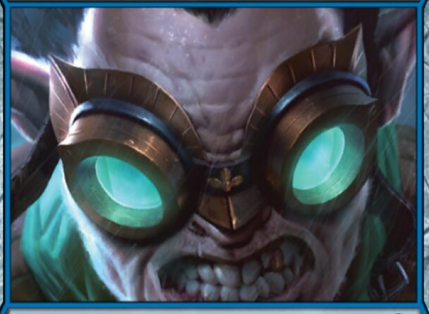
Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}



Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

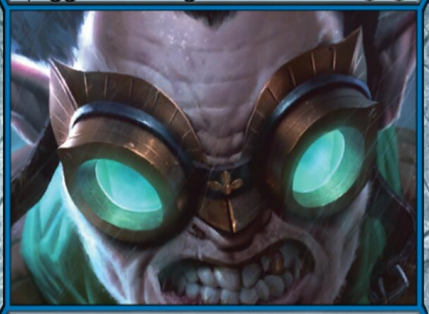
Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}



Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

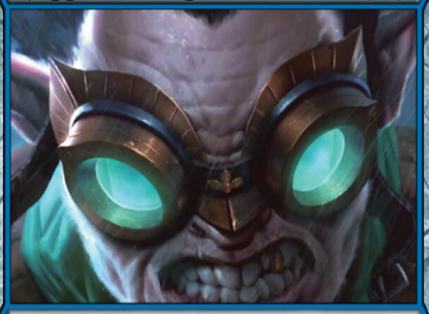
Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}



Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

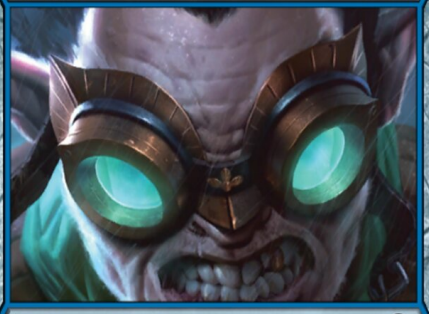
Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}



Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

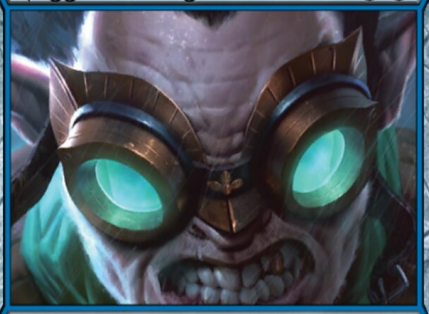
Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}



Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

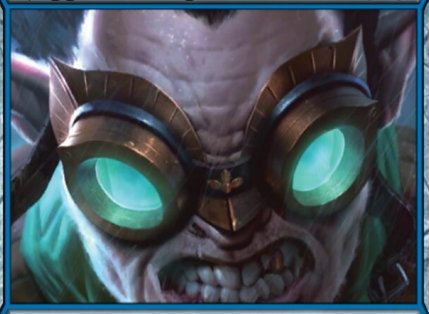
Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}



Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

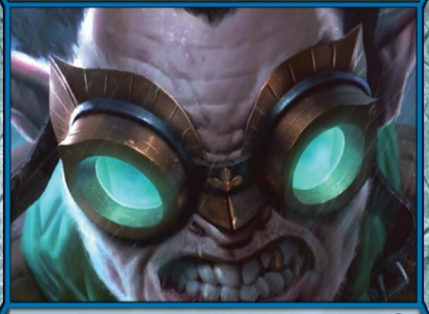
Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}



Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel

Goggles of Night {1}{U}

Artifact – Equipment

Whenever equipped creature deals combat damage to a player, scry 1, then draw a card.
Equip {2}

Forrest Imel