Dwarven Armory 2



Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2



Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2



Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2



Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.

Dwarven Armory 2

Enchantment

2: Sacrifice a land to put a +2/+2 counter on target creature. Use this ability only during upkeep.
"Few of us left, now. Confounded Yeti have opened all the vents. We'd best hide here with the weapons."
—Perena Deepcutter, Dwarven Armorer

Illus. Richard Thomas
©1995 Wizards of the Coast, Inc. All rights reserved.