Leechridden Swamp



Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp



Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp



Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp



Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast

Leechridden Swamp

Land — Swamp

(: Add .)
Leechridden Swamp enters the battlefield tapped.
, : Each opponent loses 1 life. Activate only if you control two or more black permanents.

137 U
J22 • EN Drew Tucker
™ & © 2022 Wizards of the Coast