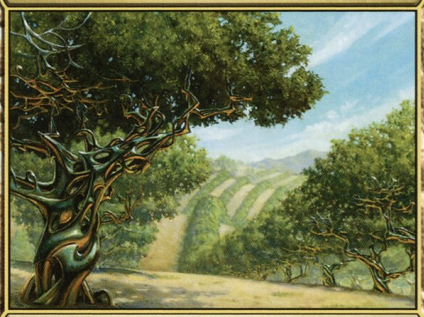
Exotic Orchard



Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

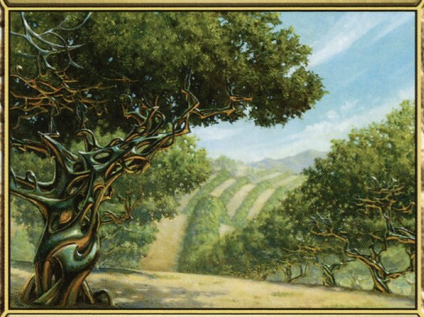
{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard



Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

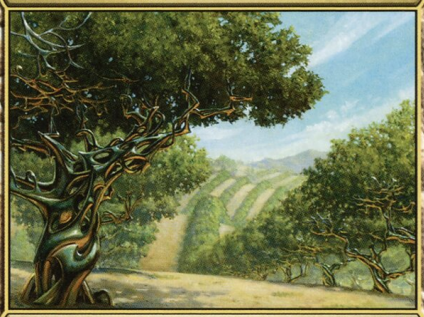
{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard



Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

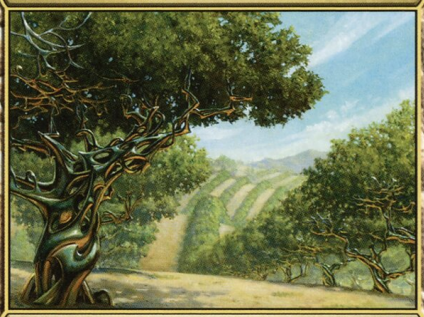
{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard



Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast

Exotic Orchard

Land

{T}: Add one mana of any color that a land an opponent controls could produce.

"It was a strange morning. When we awoke, we found our trees transformed. We didn't know whether to water them or polish them."
—Pulan, Bant orchardist

400 R
NCC • EN Steven Belledin

™ & © 2022 Wizards of the Coast